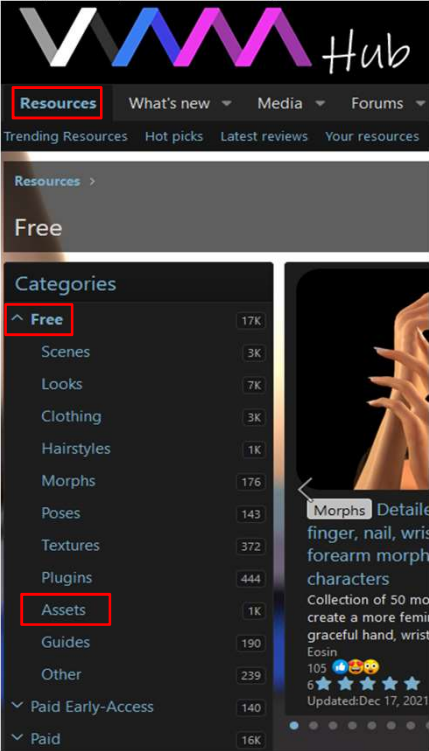


VAM Load assets

You can download assets on the Virt-a-Mate website
To do so, click on Resources, select Free, then choose Assets
You will find here a lot of Assets, like rooms, furniture, objects, Atmospheres, etc. you can download and import to vam



For this example i use Ballard's DIY Sex Toys by Ballard
<https://hub.virtamate.com/resources/ballards-diy-sex-toys.4204/>

Just download the Var File and put it into the AddonPackages Folder in your Virt-a-Mate\Prog Folder



If you are already in vam, new added resources will not automatically be loaded.
You have to either restart the program or reload packages
For reload packages, click on Open Package Manager



Then click on Rescan Packages at the top



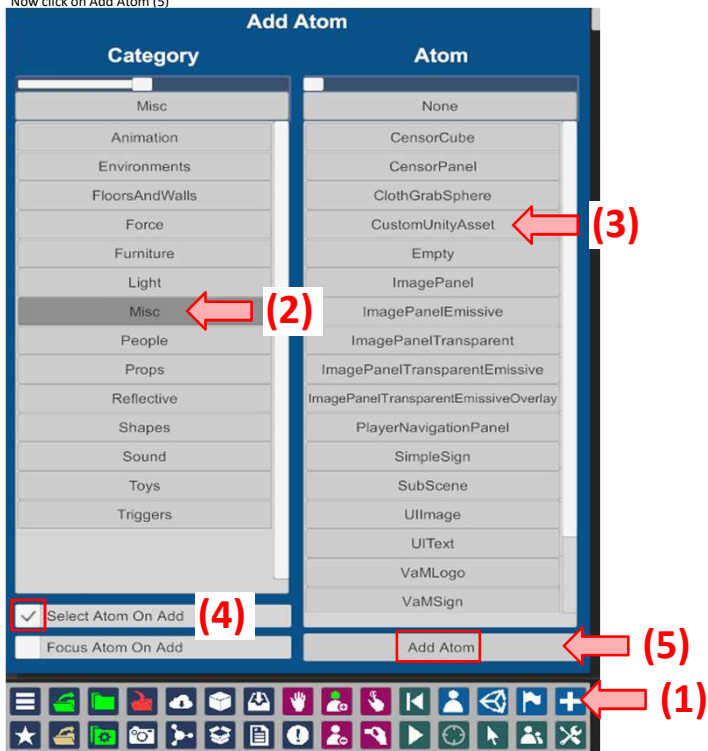
Now click on Open Add Atom Menu (1)

Click on Misc (2)

Select CustomUnityAsset

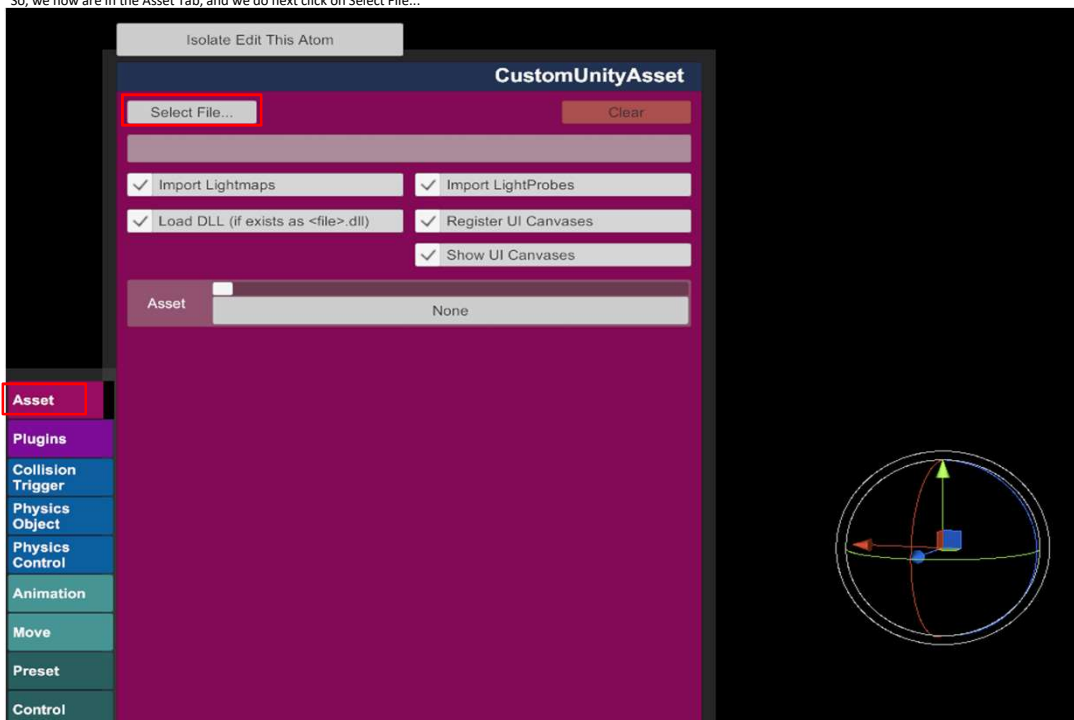
Make sure, Select Atom On Add (4) is activated, so the Asset will be in selection mode after it has been placed

Now click on Add Atom (5)

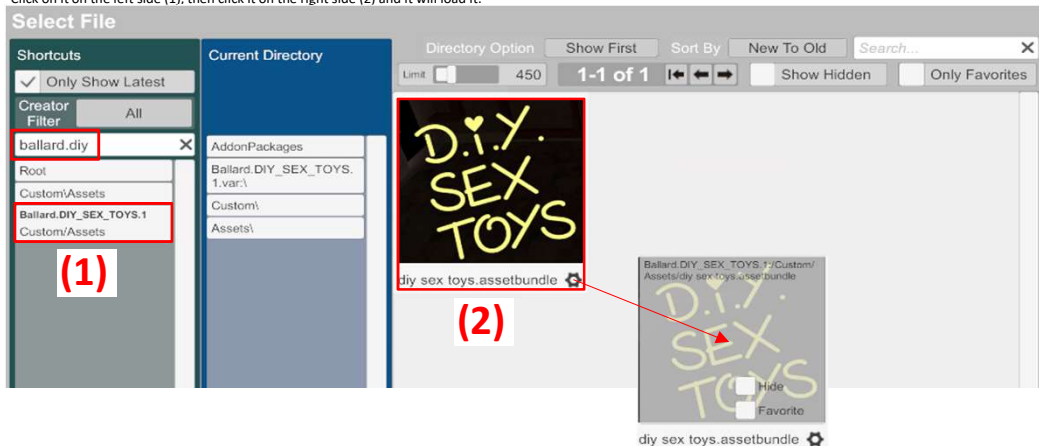



Now, this window shows up and in the scene we have an empty selected CustomUnityAsset we now go to fill up, with our Ballard DIY Sex Toys (or you can load any other asset you have downloaded and want to load)

So, we now are in the Asset Tab, and we do next click on Select File...

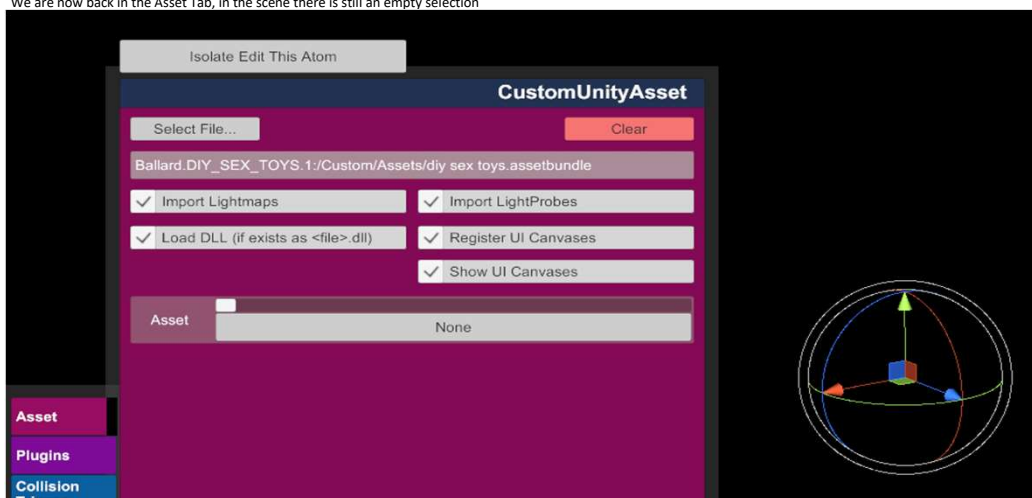


Now the window Select File shows up
 I have already entered some text into the search field, therefore only the Ballard DIY SEX TOYS Shows up
 Click on it on the left side (1), then click it on the right side (2) and it will load it.



By clicking the settings Button  you can make it hidden, or mark it as a Favorite

We are now back in the Asset Tab, in the scene there is still an empty selection



Move now the slider to load the different objects in the Assetbundle
 Or expand the menu below the slider to select the objet you want to load.

