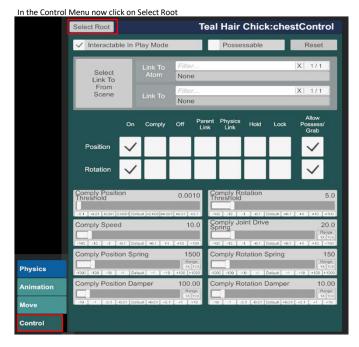
VAM Create and load appearance presets

First, select the model, you want to make a preset of

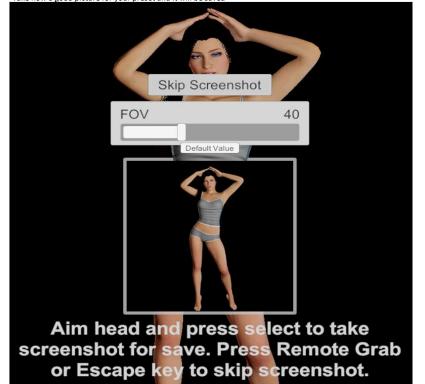




Click now on the Appearance Presets Tab, type in a name for your new Appearance Preset, in this case Look 01, click than on Create New Preset

in this case i		in on create New Treset
Clothing	Hand Control	
Clothing Presets	Head Audio	
Hair	Plugins	Isolate Edit This Atom
Hair Presets	Plugins Presets	Teal Hair Chick
Male Morphs	Auto Behaviours	Select Existing Presets Load Defaults
Female Morphs	Jaw Physics & Triggers	Use Merge Load Change User Defaults Load User Defaults
Morphs Presets	M Pectoral Physics	Load Preset On Select Selection
Mouth Materials	F Breast Physics 2	Preset Name Favorite
Tongue Materials	F Breast Physics 1	
Teeth Materials	F Breast Presets	Create New Overlay Preset Load Store Preset Name In Scene Status
M Eyelash Materials		Lock Controlled Param Values
F Eyelash Materials	F Glute Presets	
Lacrimals Materials	Animation	
Sclera Materials	Animation Presets	
lris Materials	Move	
Skin Textures	Pose Presets	
Skin Materials 2	Appearance Presets	
Skin Materials 1	General Presets	
Skin Select	Control & Physics 2	
Skin Presets	Control & Physics 1	

Take now a good picture for your preset and it will be saved



If you are now in a scene and want to change the look of a model, you can do this very easy

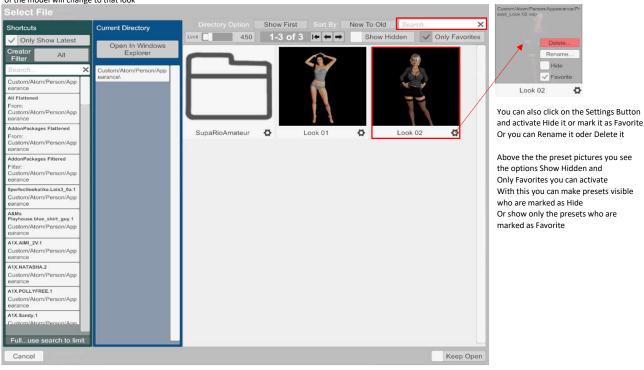
Select the Model whose look you want to change Make sure you are in the Control Tab, then click on Select Root on the top

	Select Root	ntrol Tab, then click on Select Root on the top Teal Hair Chick:chestControl						
	✓ Interactable In Play Mode				Posses	ssable		Reset
	Select Link To	Link To Atom						
	From Scene	Link To	Filter X 1/1 None					
	c	on Comply	Off	Parent Link	Physics Link	Hold	Lock	Allow Possess/ Grab
	Position							\checkmark
	Rotation							\checkmark
	Comply Position Threshold	_	0.0010 Comply Rotation 5					5.0
	Comply Speed			omply Jo pring		thait +0.1	20.0 Ranpe	
	Comply Position	Default +0.1 +1 Spring	+10 - 15	00 0	on Late La		nault] +0.1 pring	1x 10x +1 +10 +100 150 Rance
ysics	-1002 -100 -10 -1	Default +1 +10	-1X	10X	000 -100 -1	0 -1 De	rfault =1	1X 10X +10 +100 +100
imation	Comply Position Damper 100.00				Comply Rotation Damper 10.00			
ove	-10 -1 -0.1 -0.01	Default +0.01 +0.1	=1 -	10	10 -1 -0	1 0.01 D	efault +0.01	=2.1 =1 =10
ontrol								

Open the Appearance Presets Tab, and click on Select Existing...

Clothing	Hand Control			
Clothing Presets	Head Audio			
Hair	Plugins	Isolate Edit This Ator	n	
Hair Presets	Plugins Presets			Teal Hair Chick
Male Morphs	Auto Behaviours	Select Existing Use Merge Load	Presets Change User Defaults	Load Defaults
Female Morphs	Jaw Physics & Triggers		Favorite Filter	X 2/2
Morphs Presets	M Pectoral Physics	Load Preset On Select	Selection	
Mouth Materials	F Breast Physics 2	Preset Name	Favorite	
Tongue Materials		Preset Name		_
Teeth Materials	F Breast Presets	Create New Preset	Create New Overlay P	
M Eyelash Materials				olled Param Values
F Eyelash Materials	F Glute Presets			
Lacrimals Materials	Animation			
Sclera Materials	Animation Presets			
lris Materials	Move			
Skin Textures	Pose Presets			
Skin Materials 2	Appearance Presets			
Skin Materials 1	General Presets			
Skin Select	Control & Physics 2			
Skin Presets	Control & Physics 1			

You can type in a search text in the right upper corner, to find your look easier, especially if you have a lot of looks in here In my scene there is actually the Girl with the appearance (Look 01), i saved a second look (Look 02) and want now to change the appearance to this second look. So just click on the look you want to load, in this case Look 02 and the appearance of the model will change to that look



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The appearance of the Model has now changed from Look 01 to Look 02

