

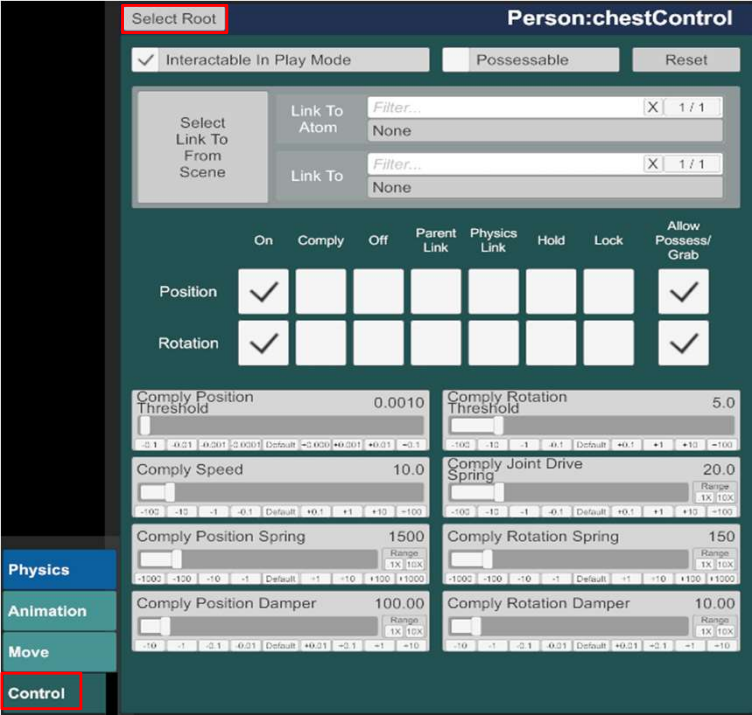
VAM Change Clothes with UI-Button

You can either use already existing clothing presets or create your own

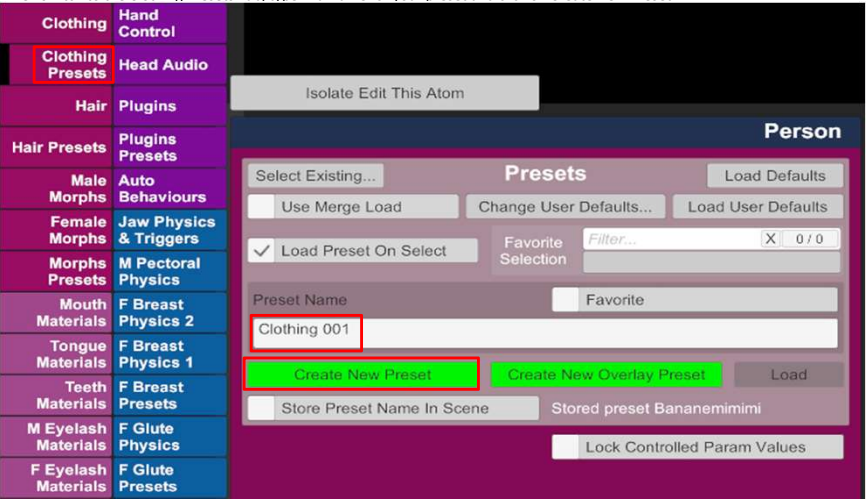
For creating your own, select a clothed model



Then click on Select Root in the Control Tab



Then switch to the Clothing Presets Tab, type in a Name for your preset and click on Create New Preset



Take a good picture of your model, which later will appear in the Library



The Cloting Preset is now saved

We also need a naked clothing preset

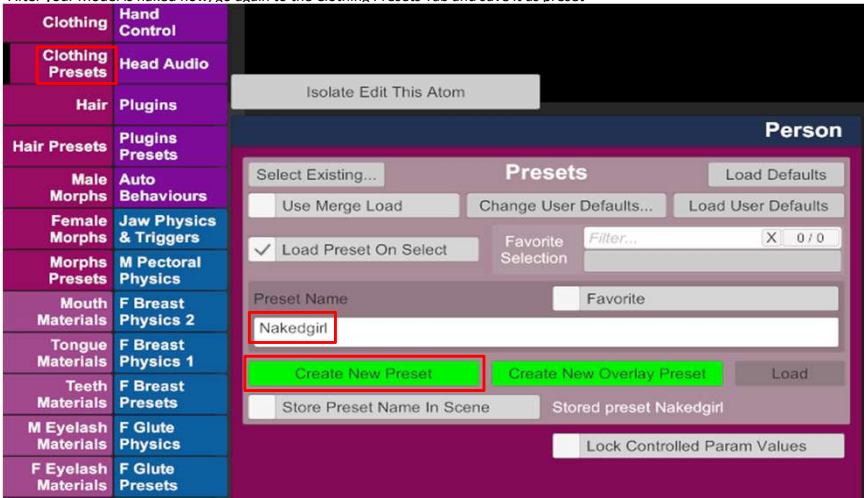
So you need to undress your model first


For this, select your model, and click again on select root in the control Tab

Then select the Clothing Tab and click on Remove All

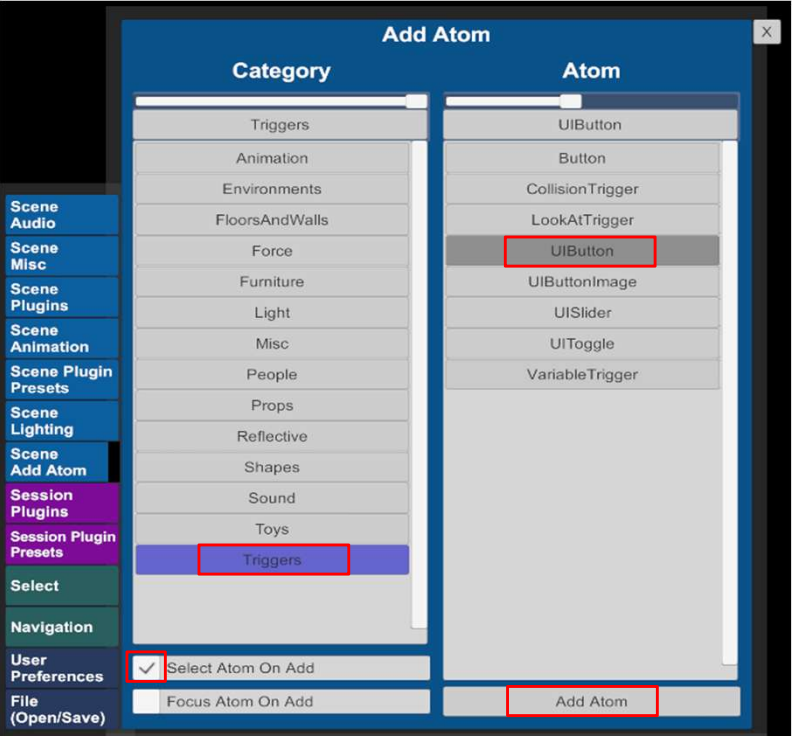


After your Model is naked now, go again to the Clothing Presets Tab and save it as preset

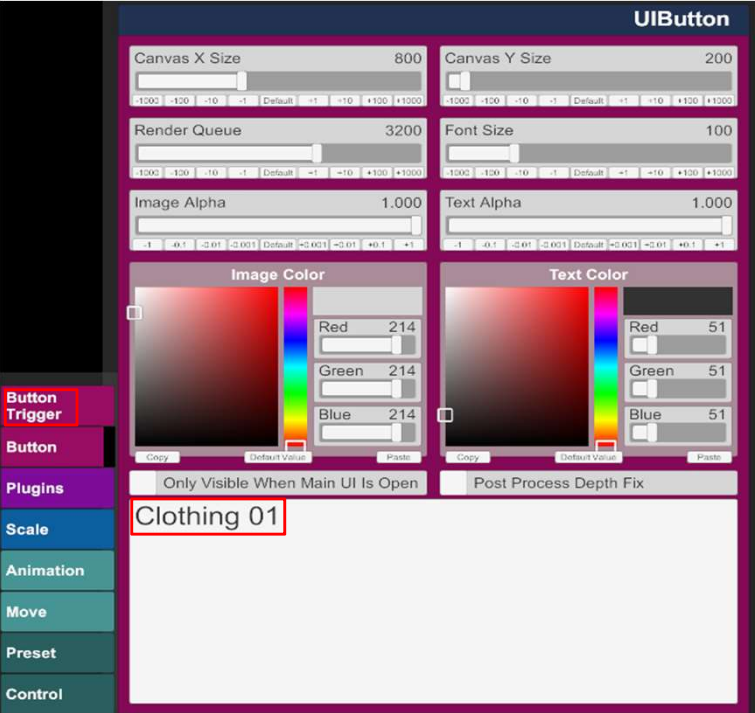


Now we create a UI-Button  
Go on Open Add Atom Menu 

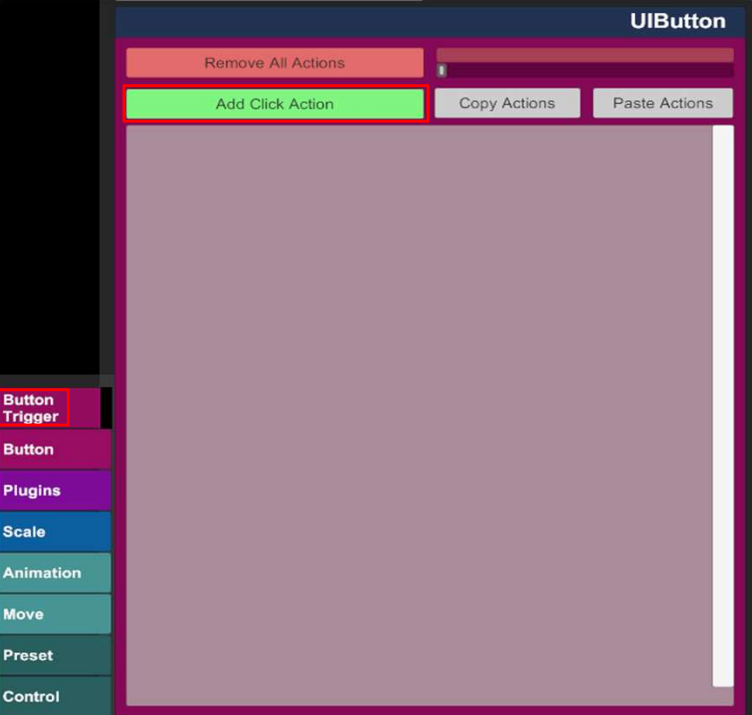
Chose Triggers, Click on UIButton  
Make shure, Select Atom On Add is active, then click on Add Atom



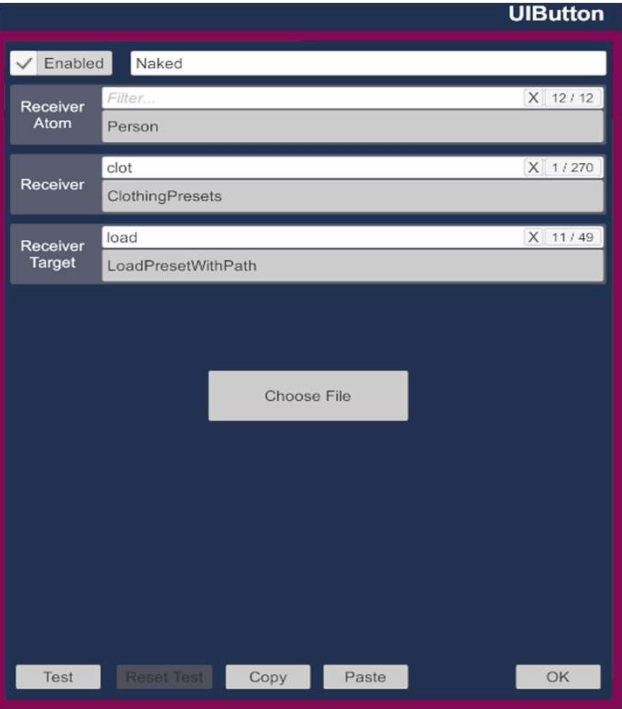
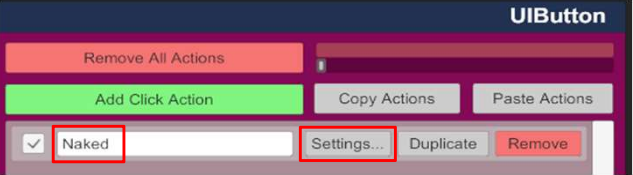
In the Button Trigger Menu, we give it a name, which will shown on the Button in the Scene



Now go to the Button Trigger Menu and click on Add Click Action



The first one is for getting the Girl Naked, so i gave it that name  
Click then on Settings...



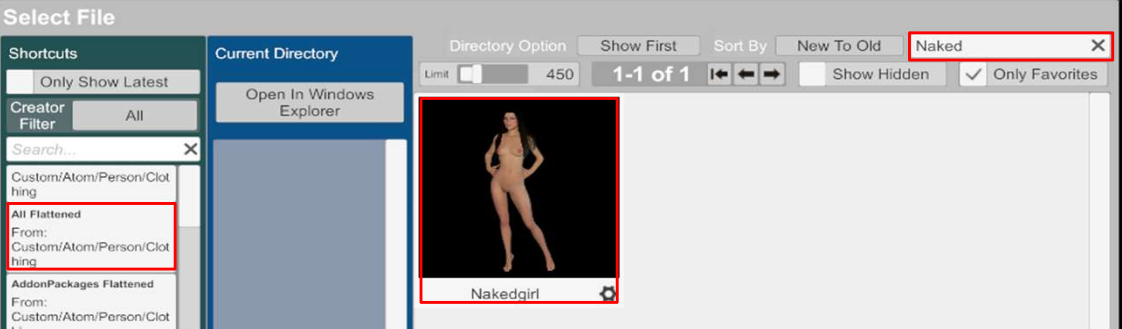
Under Receiver Atom, select your Person

under Receiver, select ClothingPresets

under Receiver Target, select LoadPresetWithPath

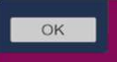
Then Click on Choose File

Now click on All Flattened and select your Nakedgirl Preset

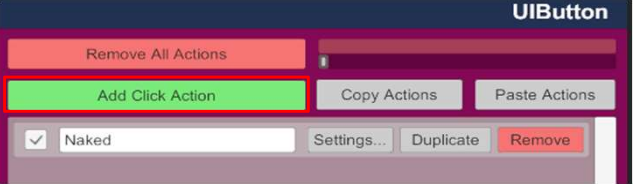


If you have to many content and cant find it, you can search it with the Textfiel in the right upper corner

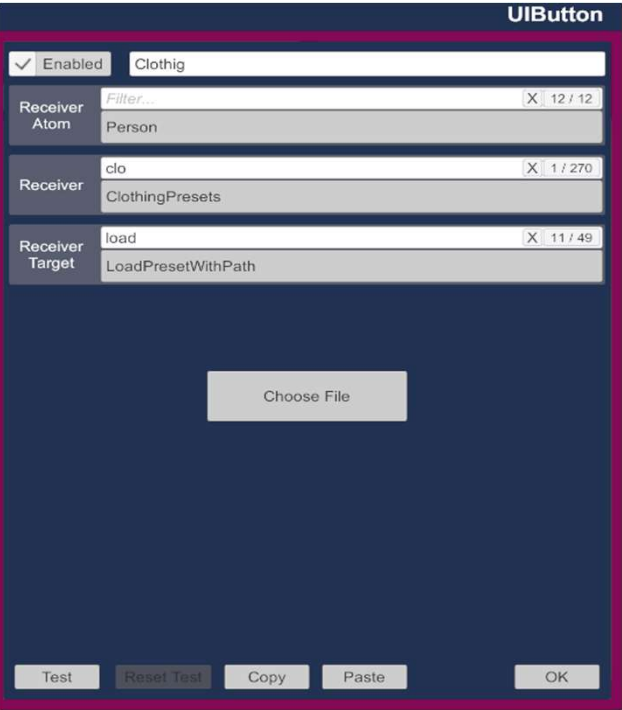
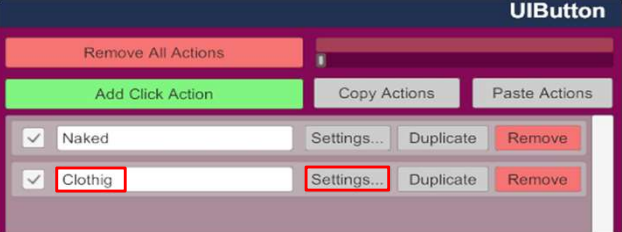
After the preset is selected, click on the OK Button in the right corner at the bottom



After this, click again on the Add Click Action button



This one is now for load the clothing preset to the Model, so name it, if you want and click on Settings...



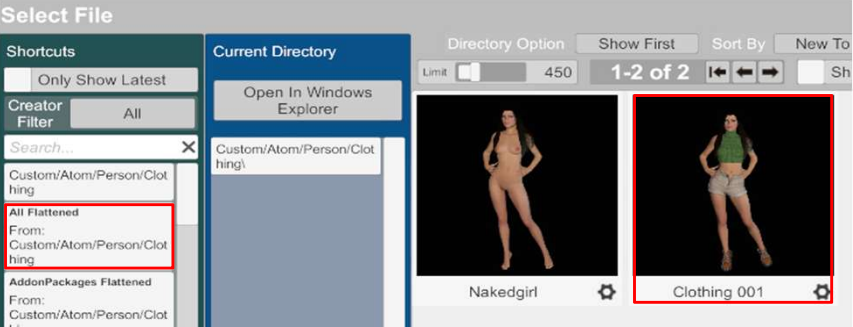
Here again, select your Model

Here again select ClothingPresets

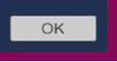
And here again select LoadPresetWithPath

Then select Choose File

Now select the clothing preset you want to load



After the preset is selected, click on the OK Button in the right corner at the bottom



The Button is now finished  
If you click on it in the scene, the peron will get dressed with the clothes from your clothing preset

I did a second button, with the same settings as the one before, but chose another clothing preset, now the clothings change by clicking on the corresponding button

